



HOW TO PLAY

High Card Flush is a house-banked card game played with a standard 52-card deck of playing cards. There are multiple wagers that may be made by a player. Ranking of hands are based upon the number of cards of the same suit (a flush) in the player's or dealer's hand. The Ante and Raise wagers (described below) correspond to the player's hand versus the dealer's hand. Other wagers are based upon comparing the player's hand to a predetermined payable. These wagers remain in action even if the player folds during play and forfeits their Ante and Raise wagers.

ANTE / RAISE WAGER

1. Each player plays against the Dealer. Players place an Ante wager and receive seven cards face-down. The dealer also receives seven cards face-down. The object is to have more cards of the same suit (a "flush") than the dealer, regardless of suit. In the event both the Dealer and the Player have the same number of cards in their flush, the winning hand is determined by the highest ranking card (Ace – 2) of the flush in each hand. If the highest ranking card is the same in both hands, the second highest card is the determining factor. If the highest and second highest ranking cards are the same in both hands, the third highest card is the determining factor and so on. This same rule follows until a winner or a tie is determined. If both the number of cards and values are identical (players and dealers) the Ante and Raise are a push or tie. Successive cards of the same suit (a "straight flush") has no significance (as it does in standard poker or in the Straight Flush wager). An Ace is the highest valued card.
2. After examining their cards, each player must either fold their hand and surrender their Ante wager or place a Raise wager.
3. If the player decides to make a Raise wager, The Raise wager amount must be equal to the Ante wager amount unless the Player's hand consists of five or more cards of the same suit. In that instance, a player with five suited cards may increase their Raise wager up to double their Ante wager and a player with more than five suited cards (6 or 7) may increase their Raise wager up to triple their Ante wager.
 - a. The player will make their best flush hand from the seven cards, place those cards on the raise wagering area and place their raise wager on top of the cards. The remaining cards will be placed face down in the discard area next to the ante bet.
4. If the player decides to not make a Raise wager, then they will do one of the following:
 - a. Fold their hand and surrender their Ante wager.
 - b. When folding a Straight Flush hand – A player's hand may contain a low straight flush, example – 5, 4, 3 of Hearts. If the player made the Straight Flush propositional wager as it is a winning hand on the straight flush bonus and the player chooses to "Fold" the player should turn the Straight Flush cards face up on top of the 4 remaining cards and place all 7 cards in the discard area. Face up indicates to the dealer there is a winning combination.

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- c. When discarding a Straight Flush hand – In the event a player wishes to discard a winning Straight Flush hand, example – Player's hand contains Ace, Jack, 9, 7 of Spades, and the 6, 7, 8 of Diamonds. The best High Card Flush hand is the 4 card - Ace high, however the player has made the Straight Flush wager and has a 3-card Straight Flush. Player should place the 3-card Straight Flush face up in the discard area. Face up indicates to the dealer there is a winning combination. The dealer will pay the player and remove both the straight flush wager and the payout off the betting area and then place the discards face down in the discard area. The Player would then place the remaining cards in the raise wagering area and make a raise wager to play the remaining flush hand against the Dealer.
5. Once all the players have acted on their hand, the dealer's cards are exposed. If the dealer's hand does not meet or exceed a predetermined qualifying hand of a three card long 9-high flush, all remaining players will receive an even-money payment equal to their Ante wager and their Raise wager results in a push.
6. If the dealer's hand does meet or exceed a predetermined minimum qualifying hand of a three card long 9-high flush, the Dealer's hand is compared to each player's hand, and:
- If the Player's hand ranks higher than the Dealer's hand, the Ante and Raise wagers win and are paid even-money.
 - If the Player's hand ranks lower than the Dealer's hand, the Ante and Raise wagers lose and are collected.
 - If the Player's and Dealer's hands tie, the Ante and Raise wagers push.

FLUSH BONUS WAGER

A player wins when their hand matches one of the hands on the corresponding pay table, even if they folded their hand on the Ante / Raise wager.

# of Flush Cards	Payout Odds
7	300 to 1
6	100 to 1
5	10 to 1
4	1 to 1

STRAIGHT FLUSH BONUS WAGER

A player wins when their hand matches one of the hands on the corresponding pay table, even if they folded their hand on the Ante / Raise wager.

# of Straight Flush Cards	Payout Odds
7	8000 to 1
6	1000 to 1
5	100 to 1
4	60 to 1
3	7 to 1

The player assumes all responsibility for the play of their hand.

THE MEADOWS
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